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The Orcs of Thar - Wikipedia
The Orcs of Thar is the tenth in a series of Gazetteers for the Dungeons & Dragons game system. It gives you a comprehensive, in-depth look at the orcs and their world, including: Orcs and other humanoids as player characters. A large full-color map of Thar, home of the orcs. Complete rules for humanoid spell-casters.

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Orcs of Thar, The - Basic D&D - Noble Knight Games
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Orcs of Thar in Dark Dungeons Post by Boddynock « Tue Nov 29, 2011 1:08 am So I recently got a copy of the Orcs of Thar Gazetteer and noticed it had some rules to create OD&D humanoid characters.

Orcs of Thar in Dark Dungeons - The Piazza
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In the Dungeons & Dragons roleplaying game, orcs are a primitive race of barbaric humanoid, largely based upon the orcs appearing in the works of J.R.R. Tolkien [who?]. Orcs speak Orcish [citation needed].

Orc (Dungeons & Dragons) | Dungeons & Dragons Lore Wiki ...
The Orcs of Thar provides comprehensive backgrounding on the Broken Lands bordering Darokin, Rockhome, & Giantri. In addition to the valuable source material provided for human campaigns, the enterprising Storyteller (and Player) can find rules to play kobolds, goblins, orcs, ogres and trolls.

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The Orcs of Thar is an accessory for the Dungeons & Dragons fantasy role-playing game, written by Bruce Heard and published by TSR in 1988. Contents. Publication history; Contents; Reception; References; Publication history. The Orcs of Thar (GAZ10) was written by Bruce Heard, with cover art by Clyde Caldwell, and interior illustrations by Jim Holloway.It was published by TSR in 1988 and ...

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Orcs and other humanoids as player characters A large full-color map of Thar, home of the orcs Complete rules for humanoid spell-casters The King of the Orcs, and why you don ' t want to run into him Separate DM and Player ' s Booklets Orc Wars complete boardgame, also included! Mikel added it Nov 13, Paperback96 pages. A Gazetteer about orcs?

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